Time: 3 hours Max. Marks: 80

SECTION -A

Answer All Questions.

4X15=60

1) a) Explain the operating system structure and its components.

(Or)

- b) Explain briefly about the computer system structures.
- 2) a) Distinguish between preemptive and non-preemptive scheduling. Explain each type with an example.
 - b) For the following example, explain how round-robin scheduling with a time quantum of 4ms works and also compute average wait and turnaround times.

<u>Process</u>	CPU Burst
P1	14
P2	3
P3	9
(Or)	

- b) Explain FCFS and Shortest-Job-First scheduling with examples.
- 3) a) What is synchronization? Explain how semaphores can be used to deal with n-process critical section problem.

(Or)

- b) Explain Deadlock detection and recovery mechanism.
- c) Explain the difference between internal and external fragmentation.
- 4) a) What is memory management? Explain the levels of memory management.
 - b) What is Virtual memory? Explain the concept of virtual memory management.

SECTION-B

Answer any four questions.

 $4 \times 5 = 20$

- 5) Explain multiprogramming and System Call.
- 6) Explain the concept of thrashing.
- 7) Discuss design issues in contiguous and linked file allocation methods.
- 8) Explain Segmentation.
- 9) Explain inter-process communication.
- 10) Write and explain monitor solution for producer-consumer problem.
- 11) Explain the difference between hard and soft real time systems.
- 12) Explain page fault and page replacement.