[07 - 4110]

IV/IV B. Tech. DEGREE EXAMINATION.

First Semester

Computer Science and Engineering

OBJECT ORIENTED SOFTWARE ENGINEERING

(Common for Computer Science and Engineering and Information Technology)

(w.e.f. the admitted batch of 2004-2005)

Time: Three hours.

Maximum: 70 marks

Question No. 1 is compulsory.

Answer any FOUR from Questions 2 to 8.

All questions carry equal marks.

- Answer the following in brief:
 - (a) Software architecture
 - (b) Use case diagram
 - (c) Difference between error and failure
 - (d) Rationale management concepts
 - (e) Generalization
 - (f) Boundary testing
 - (g) Client sign-off.

- What is use case diagram? Draw a use case diagram for a ticket distributor of a train system.
- 3. What are project organization concepts? Explain each of them with suitable example.
- 4. Explain various activities involved in object design.
- 5. Draw a UML diagram to model the requirements of a system.
- 6 Create class diagram for school information system.
- 7. What do you mean by test case design? Design a test case using template for check payment process.
- 8. Discuss the configuration management activities.
 Illustrate mycarparts system for the activities.