Anna University B.E. DEGREE EXAMINATION, November, 2012 Semester 7 Electrical and Electronics Engineering EE 9028 COMPUTER ARCHITECTURE Regulation 2008

Time 3 hours

Answer All Questions PART A - (40 x 2 - 20 marks)

Maximum 100 marks

16

8

8

12

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- 1. What is thrashing?
- 2. What is the size of a micro instruction? List out the fields of it.
- 3. What is TLB?
- 4. What is a PTAR for?
- 5. What is the advantage of micro programmed control over hard wired control?
- 6. What is memory mapped I/O?
- 7. What is external fragmentation? How do you solve it?
- 8. What is DMA?

1. ...

9. what are the different fields of an instruction of a model computer

10. What is a UART? What is it used for?

PART B
$$-(5 \times 16 - 80 \text{ marks})$$

11) Explain the different cache memory organizations with illustrations.

12 a i) Give the flow chart for the interrupt cycle and explain briefly how it works
 12 a ii) Give the design of the AR register controls of a model computer.

OR

12 b i) A stack is implemented using 64 memory spaces of a computer. Stack pointer is a register having only 6 bits and initialized as 0. Empty and Full are 2 separate bits which are initialized as 1 and 0 respectively. Write proper pseudo code for PUSH and POP operations using this stack.

12 b ii) Can such a stack be used for storing the return address while executing programs? Give the disadvantage of such a stack for the above purpose.

13 a i) Explain with examples the different addressing modes. Where are they used? 40

13 a ii) In what circumstances do we set the AVF bit based on the value of 2 other bits. When do we do so only checking one bit? Explain. In which situation do we set the AVF bit blindly to 0 and why?

OR

13 b i) Discuss RISC highlighting its advantages and disadvantages. What is pipeline processing? Explain with an example.13 b ii) What is interleaved memory? What is its advantage?

14 a i) Using signed magnitude method, calculate -54 * 13. Present the result in a proper tabular form. Assume the sizes of the registers properly.
12 14 a ii) How does an array multiplier work?

OR

14 b i) In the floating point addition method, what is the purpose of bits As Bs and A1. What is biased representation? What is the use of it?
14 b ii) Give the working of the digit serial, bit serial decimal addition unit, with proper diagram. What is its advantage and disadvantage?

15 a i) Why is associative memory very costly? Explain in detail.1215 a ii) Give the schema of logical to physical address translation in paging scheme.4OR

15 b i) Explain the working of a sequencer of a micro-programmed control1215 b ii) If a control memory is ranging from 0 to 512 for storing programs for variousoperations and if there are 32 different operations to be micro programmed, suggest a propermapping function. Justify your suggestion4