

M.C.A. DEGREE EXAMINATION, MAY – 2015

Second Year

Paper - VI : COMPUTER GRAPHICS

Time : 3 Hours

Maximum Marks: 75

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**SECTION - A**

**Answer any THREE questions**

**(3×15 = 45)**

- 1) Discuss about midpoint ellipse algorithm.
- 2) Explain the cohen-sutherland line clipping algorithm.
- 3) Draw the projected image of a unit cube, which is projected onto the Xyplane, using the standard perspective transformation with
  - a)  $D = 1$  and
  - b)  $D = 10$ ,Where  $d$  is distance from the view plane.
- 4) Explain the following methods for representing a surface:
  - a) Guiding nets
  - b) Interpolating surface patches.
- 5) Describe the painter's algorithm.

**SECTION – B**

**Answer any FIVE questions**

**(5×5 = 25)**

- 6) Explain how color attributes are set to pixels.
- 7) What is Koch curve? Write a pseudo-code procedure to generate Koch curve  $K_n$ .
- 8) Explain the three basic two –dimensional transformations.

- 9) Find the normalization transformation  $N$  which uses the rectangle  $A(1,1)$ ,  $B(5,3)$ ,  $C(4,5)$ ,  $D(0,3)$  as a window and the normalized device screen as a viewport.
- 10) Define tilting as a rotation about the  $x$ -axis followed by a rotation about the  $y$ -axis and find the tilting matrix. Does the order of Performing the rotation matter?
- 11) Let  $P(p,q)_q$  be the view plane coordinates of a point on the view plane. Find the world coordinates  $P(x,y,z)_w$  of the point.
- 12) Explain about polynomial basis functions.
- 13) Discuss the wright algorithm for rendering mathematical surfaces.

### **SECTION-C**

**Answer ALL questions**

**(5×1 = 5)**

- 14) What is the pitch of a color CRT?
- 15) What is point clipping?
- 16) What is viewport?
- 17) What is polyhedron?
- 18) What is scan-line coherence?

