# **B. Tech. DEGREE EXAMINATION, MAY - 2015**

## (Examination at the end of Second Year)

### **COMPUTER SCIENCE**

### **Paper - V: Object Oriented Programming**

| Tir | ne : 3   | 3 Hours                            | Maximum Marks: 75    |
|-----|----------|------------------------------------|----------------------|
|     |          | Answer question No. 1 compulsory   | (15)                 |
|     |          | Answer ONE question from each unit | $(4 \times 15 = 60)$ |
| 1)  | Wri      | ite short notes on :               |                      |
|     | a)       | Function overloading.              |                      |
|     | b)       | Virtual Functions.                 |                      |
|     | c)       | Constructor.                       |                      |
|     | d)       | De structor.                       |                      |
|     | e)       | File I/O and Binary I/O.           |                      |
|     |          | <u>Unit – I</u>                    |                      |
| 2)  | Exp      | plain the features of OOPs?        | (15)                 |
|     |          | OR                                 |                      |
| 3)  | Explain: |                                    | $(5\times3=15)$      |
|     | a)       | Name space                         |                      |
|     | b)       | Copy constructor                   |                      |
|     | c)       | Default Function Arguments         |                      |
|     | d)       | Friend functions                   |                      |
|     | e)       | Virtual functions                  |                      |

### <u>Unit – II</u>

| 4)                | a)  | Explain the function overloading with examples.                     | (9)  |  |
|-------------------|-----|---|------|--|
|                   | b)  | Discuss about operator overloading?                                 | (6)  |  |
| OR                |     |   |      |  |
| 5)                | a)  | Explain the different types of inheritances with suitable examples. | (10) |  |
|                   | b)  | Discuss about abstract data types.                                  | (5)  |  |
| <u>Unit – III</u> |     |   |      |  |
| 6)                | a)  | Discuss about Binary I/O.   | (8)  |  |
|                   | b)  | Explain the C++ stream classes.                                     | (7)  |  |
|                   |     | OR  |      |  |
| 7)                | a)  | Explain the conversion functions.                                   | (8)  |  |
|                   | b)  | Explain difference between C and C++ languages.                     | (5)  |  |
|                   | c)  | Explain briefly the importance of asm keyword.                      | (2)  |  |
|                   |     | <u>Unit – IV</u>  |      |  |
| 8)                | Exp | lain the Exception Handling Mechanism with suitable programs.       | (15) |  |
|                   |     | OR  |      |  |
| 9)                | a)  | Explain class templates with example.                               | (10) |  |
|                   | b)  | Explain the costing operators.                                      | (5)  |  |

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